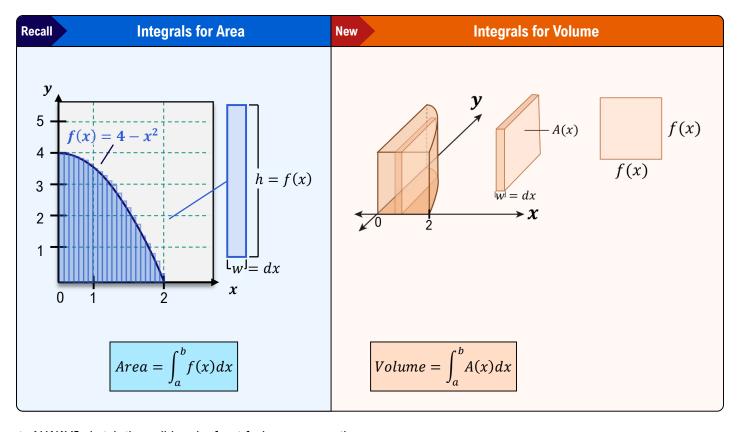
#### **Introduction to Cross Sections**



- ◆ Recall: To find area, add the area of many small rectangles. To find volume, add the volume of many thin slices.
  - ► Volume of slice = Area of Cross Section width. A cross section is a 2D shape we get from cutting a 3D solid.

**EXAMPLE** 

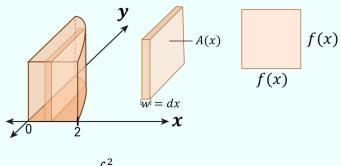
Set up an int. for the volume of a solid with base  $f(x) = 4 - x^2$  on [0, 2] with square cross sections.



◆ ALWAYS sketch the solid and a front facing cross section.

**EXAMPLE** 

Find the volume of a solid with base  $f(x) = 4 - x^2$  on [0, 2], with square cross sections.



$$Volume = \int_{a}^{b} A(x) dx$$

$$Volume = \int_0^2 (4 - x^2)^2 dx$$

### **Finding Volume Using Disks**

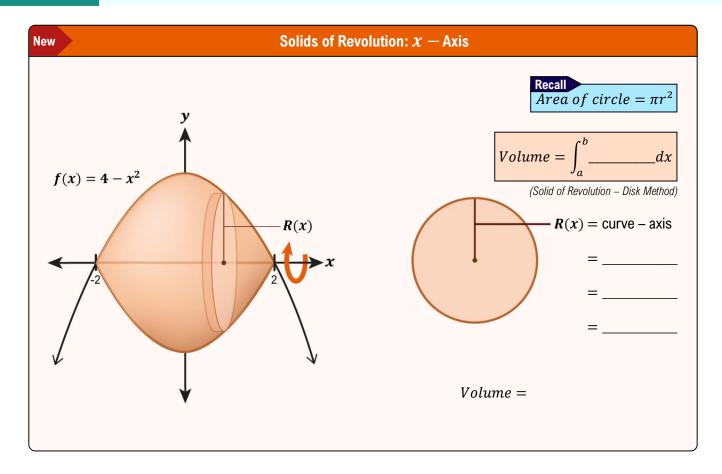
◆ Recall: To find volume of a 3D solid, integrate the area function of a cross section.

Recall
$$Volume = \int_{a}^{b} A(x) dx$$

- ► A **Solid of Revolution** is a solid formed by revolving a curve around an axis (x-axis, y-axis, y = 2, etc.).
- ► The cross sections of a solid of rev. are \_\_\_\_\_ (disks) whose radius = the dist. from the \_\_\_\_\_ to the \_\_\_\_.

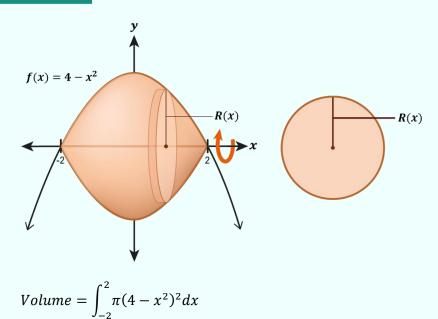
**EXAMPLE** 

Set up an int. for the volume of a solid formed by rotating  $f(x) = 4 - x^2$  on [-2,2] about the *x*-axis.



**EXAMPLE** 

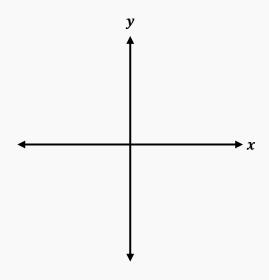
Find the volume of the solid formed by rotating  $f(x) = 4 - x^2$  on [-2,2] about the *x*-axis.



Recall
$$Volume = \int_{a}^{b} \pi [R(x)]^{2} dx$$

PRACTICE

Find the volume of the solid obtained by rotating the region bounded by y = x + 4, y = 0, x = 1 & x = 5 about the x-axis.



Recall
$$Volume = \int_{a}^{b} \pi [R(x)]^{2} dx$$