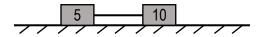
## CONCEPT: CONNECTED SYSTEMS OF OBJECTS WITH FRICTION

- If 2+ objects are connected and friction is NOT negligible, you'll have to consider the friction on \_\_\_\_\_ object.
  - Remember: Connected objects have the same  $\vec{v}$  and  $\vec{a}$ !

<u>EXAMPLE</u>: A 10kg block is tied via a string to a 5kg block on a rough table where  $\mu_s = 0.5$  and  $\mu_k = 0.3$ . If you pull on the 10kg block with 90N, and the objects start moving, **a)** Draw FBDs for both blocks; **b)** find the acceleration of the blocks.



## **CONNECTED OBJECTS + FRICTION**

- 1) Draw FBD for all obj's, choose direction of +
- 2) Determine if  $f = f_s$  or  $f_k$  from text or: If  $\Sigma$ Fs on axis of motion  $> f_{s,max}$ ,  $f = f_k$
- 3) Write ΣF=ma, start with simplest (fewest Fs)
- 4) Solve a (EQ Addition / Substitution)
- 5) Plug a into eq's, solve other targets if needed

<u>PROBLEM</u>: Two blocks are connected by a cord over a pulley. Block A rests on a rough tabletop. Block B has mass  $m_B$ =2kg and hangs over the edge of the table. The coefficients of friction between Block A and the tabletop are  $\mu_s$ =0.6 and  $\mu_k$ =0.4. What is the minimum mass Block A can have to keep the system from starting to move?

- **A)** 3.33 kg
- **B)** 5 kg
- **C)** 32.7 kg

## **CONNECTED OBJECTS + FRICTION**

- 1) Draw FBD for all obj's, choose direction of +
- 2) Determine if  $f = f_s$  or  $f_k$  from text or: If  $\Sigma$ Fs on axis of motion >  $f_{s,max}$ ,  $f = f_k$
- 3) Write  $\Sigma F=ma$ , start with simplest (fewest Fs)
- 4) Solve a (EQ Addition / Substitution)
- 5) Plug a into eq's, solve other targets if needed